

21CSE18	HIGH PERFORMANCE COMPUTING	L	T	P	C
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<b>Course Objectives</b>					
<ul style="list-style-type: none"> <li>To Study various computing technology architecture.</li> <li>To know Emerging trends in computing technology.</li> <li>To highlight the advantage of deploying computing technology.</li> </ul>					
<b>UNIT I</b>	<b>CLUSTER COMPUTING AND ITS ARCHITECTURE</b>	<b>9 Hours</b>			
Ease of Computing-Scalable Parallel Computer Architecture-Towards Low Cost Parallel Computing & Motivation-Windows opportunity-A Cluster Computer And Its Architecture-Cluster Classification-Commodity Components for Clusters-Network Services/Communication SW-Cluster Middleware and Single Systems Image-Resource management & Scheduling (RMS)					
<b>UNIT II</b>	<b>CLUSTER SETUP AND ADMINISTRATION</b>	<b>9 Hours</b>			
Introduction-Setting up the cluster-Security-System Monitoring-System Tuning					
<b>UNIT III</b>	<b>INTRODUCTION TO GRID AND ITS EVOLUTION</b>	<b>9 Hours</b>			
Introduction to Grid and its Evolution-Beginning of the Grid-Building blocks of Grid-Grid Application and Grid Middleware-Evolution of the Grid: First, Second & Third Generation					
<b>UNIT IV</b>	<b>INTRODUCTION TO CLOUD COMPUTING</b>	<b>9 Hours</b>			
Defining Clouds-Cloud Providers-Consuming Cloud Services-Cloud Models – IaaS, PaaS, SaaS -Inside the cloud-Administering cloud services-Technical interface-Cloud resources					
<b>UNIT V</b>	<b>NATURE OF CLOUD &amp; CLOUD ELEMENTS</b>	<b>9 Hours</b>			
Tradition Data Center - Cost of Cloud Data Center - Scaling computer systems-Cloud work load- Managing data on clouds -Public, private and hybrid clouds -Infrastructure as a service -Platform as a service-Software as a service					
<b>UNIT VI</b>	<b>CASE STUDY</b>				
Case Study on Latest real time applications					
<b>TOTAL PERIODS: 45</b>					
<b>Course Outcomes:</b>					
<ul style="list-style-type: none"> <li>On successful completion of the course, the student will be having the basic knowledge of computing technology.</li> <li>Student will be able to understand architecture of computing technology.</li> <li>Student will be able to know cloud computing service models.</li> <li>Know about emerging trends in computing technology.</li> <li>Student will be able to know big data and hadoop architecture.</li> </ul>					

**Text books:**

1. High Performance Cluster Computing, Volume 1, Architecture and Systems, Rajkumar Buyya, Pearson Education.
2. Berman, Fox and Hey, Grid Computing – Making the Global Infrastructure a Reality, Wiley India.
3. Hurwitz, Bllor, Kaufman, Halper, Cloud Computing for Dummies, Wiley India.

**Reference Books:**

1. Ronald Krutz, Cloud Security, Wiley India.
2. Cloud Computing, A Practical Approach, Anthony Velte, Toby Velte, Robert Elsenpeter, McGrawHill.