

21CSE11	COMPUTER NETWORKS	L	T	P	C
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<b><u>COURSE OBJECTIVES:</u></b>					
<ul style="list-style-type: none"> <li>• To understand the protocol layering and physical level communication.</li> <li>• To analyze the performance of a network.</li> <li>• To understand the various components required to build different networks.</li> <li>• To learn the functions of network layer and the various routing protocols.</li> <li>• To familiarize the functions and protocols of the Transport layer.</li> </ul>					
<b>UNIT I</b>	<b>INTRODUCTION AND PHYSICAL LAYER</b>	<b>9 Hours</b>			
Networks – Network Types – Protocol Layering – TCP/IP Protocol suite – OSI Model – Physical Layer: Performance – Transmission media – Switching – Circuit-switched Networks – Packet Switching.					
<b>UNIT II</b>	<b>DATA-LINK LAYER &amp; MEDIA ACCESS</b>	<b>9 Hours</b>			
Introduction – Link-Layer Addressing – DLC Services – Data-Link Layer Protocols – HDLC – PPP - Media Access Control - Wired LANs: Ethernet - Wireless LANs – Introduction – IEEE 802.11, Bluetooth – Connecting Devices.					
<b>UNIT III</b>	<b>NETWORK LAYER</b>	<b>9 Hours</b>			
Network Layer Services – Packet switching – Performance – IPV4 Addresses – Forwarding of IP Packets - Network Layer Protocols: IP, ICMP v4 – Unicast Routing Algorithms – Protocols – Multicasting Basics – IPV6 Addressing – IPV6 Protocol.					
<b>UNIT IV</b>	<b>TRANSPORT LAYER</b>	<b>9 Hours</b>			
Introduction – Transport Layer Protocols – Services – Port Numbers – User Datagram Protocol – Transmission Control Protocol – SCTP.					
<b>UNIT V</b>	<b>APPLICATION LAYER</b>	<b>9 Hours</b>			
WWW and HTTP – FTP – Email –Telnet –SSH – DNS – SNMP.					
<b>UNIT VI</b>	<b>RECENT TRENDS</b>				
Case study on Network Simulator and related applications					

**Course Outcomes :****On Completion of the course, the students should be able to:**

- Understand the basic layers and its functions in computer networks.
- Evaluate the performance of a network.
- Understand the basics of how data flows from one node to another.
- Analyze and design routing algorithms.
- Design protocols for various functions in the network.
- Understand the working of various application layer protocols.

**Text books:**

- Behrouz A. Forouzan, Data Communications and Networking, Fifth Edition TMH, 2013.

**REFERENCES:**

1. Larry L. Peterson, Bruce S. Davie, Computer Networks: A Systems Approach, Fifth Edition, Morgan Kaufmann Publishers Inc., 2012.
2. William Stallings, Data and Computer Communications, Tenth Edition, Pearson Education, 2013.
3. Nader F. Mir, Computer and Communication Networks, Second Edition, Prentice Hall, 2014.
4. Ying-Dar Lin, Ren-Hung Hwang and Fred Baker, Computer Networks: An Open Source Approach, McGraw Hill Publisher, 2011.
5. James F. Kurose, Keith W. Ross, Computer Networking, A Top-Down Approach Featuring the Internet, Sixth Edition, Pearson Education, 2013.